

Replica Management for the Grid

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Replica Management in Grids

- Need to manage large scientific computing datasets
 - Terabytes or petabytes shared by researchers around the world
 - Read-only data, “published” by experiments
- Replicate portions of the data set in multiple locations
 - Local control, reduce access times, provide fault tolerance
- Discover replicas and select the best replica for a necessary data transfer

Outline

- Data Intensive Applications: two examples
- Requirements for Data Grids
- A Replica Management System
 - Current implementation: Replica catalog and API for reliable replication
 - Address issues of replica location, file aggregation and reliable replication
- Replica Location Service
 - A flexible design framework
 - Addresses issues of reliability, scalability and performance



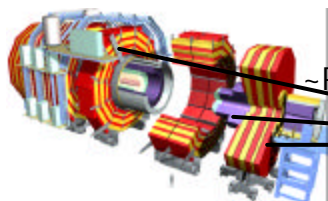
Climate Modeling

- Detecting global climate change
- Simulate climate variability over long periods
 - Often 100 years
 - Long-duration computations: 1 month at 100 Gflops
 - Large output files: 10 terabytes
- Compare simulation results to observed variability
- With teraflop computers: requirements will increase by factor of 10 or more
- Need to publish, replicate and share these files with other researchers



the globus project
www.globus.org

Example: Data Replication for High Energy Physics



~PBytes/sec

Online System

~100 MBytes/sec

1 TIPS is approximately 25,000
SpecInt95 equivalents

Offline Processor Farm

~20 TIPS

~100 MBytes/sec

CERN Computer Centre

~622 Mbits/sec
or Air Freight (deprecated)

Tier 1

France Regional Centre

Germany Regional Centre

Italy Regional Centre

FermiLab ~4 TIPS

Tier 2

Caltech
~1 TIPS

Tier2 Centre
~1 TIPS

Centre
TIPS

Centre
TIPS

Centre
TIPS

~622 Mbits/sec

Institute
~0.25TIPS

Institute

Institute

Institute

Physics data cache

1 MBytes/sec

Physicist workstations

Tier 4

Physicists work on analysis "channels".

Each institute will have ~10 physicists working on one or more channels; data for these channels should be cached by the institute server

Image courtesy Harvey Newman, Caltech

Data Grid Publication and Replication Requirements

- Terabytes or petabytes of data
 - Often read-only data, “published” by experiments
- Large data storage and computational resources shared by researchers around the world
 - Distinct administrative domains
 - Respect local and global policies governing how resources may be used
- Provide access to:
 - Raw experimental data
 - Simulation and analysis data products



Data Grid Requirements (Cont.)

- Management of data replication
 - Register and query physical copies of files
 - Reliably create and register new replicas
 - Select the best replica for a data transfer
- Security
 - Protect knowledge about existence of data



Fundamental Issues for Replica Management

- **Location:** finding copies of files
- **Aggregation:** manage groups of files to improve convenience and scalability
- **Creation/Reliable replication:** copy files reliably and register them with management system
- **Scalability:** manage large numbers of files
- **Performance:** fast response time, large query and update rates
- **Reliability:** resilient to component failures



The Globus Architecture for Replica Management in Grids

- Managing multiple copies of data in wide area environments
- Identify replica cataloging and reliable replication as two fundamental services
 - Layer on other Grid services: GSI, transport, information service
- Used by higher-level services:
 - Replica selection
 - Automatic creation of new replicas

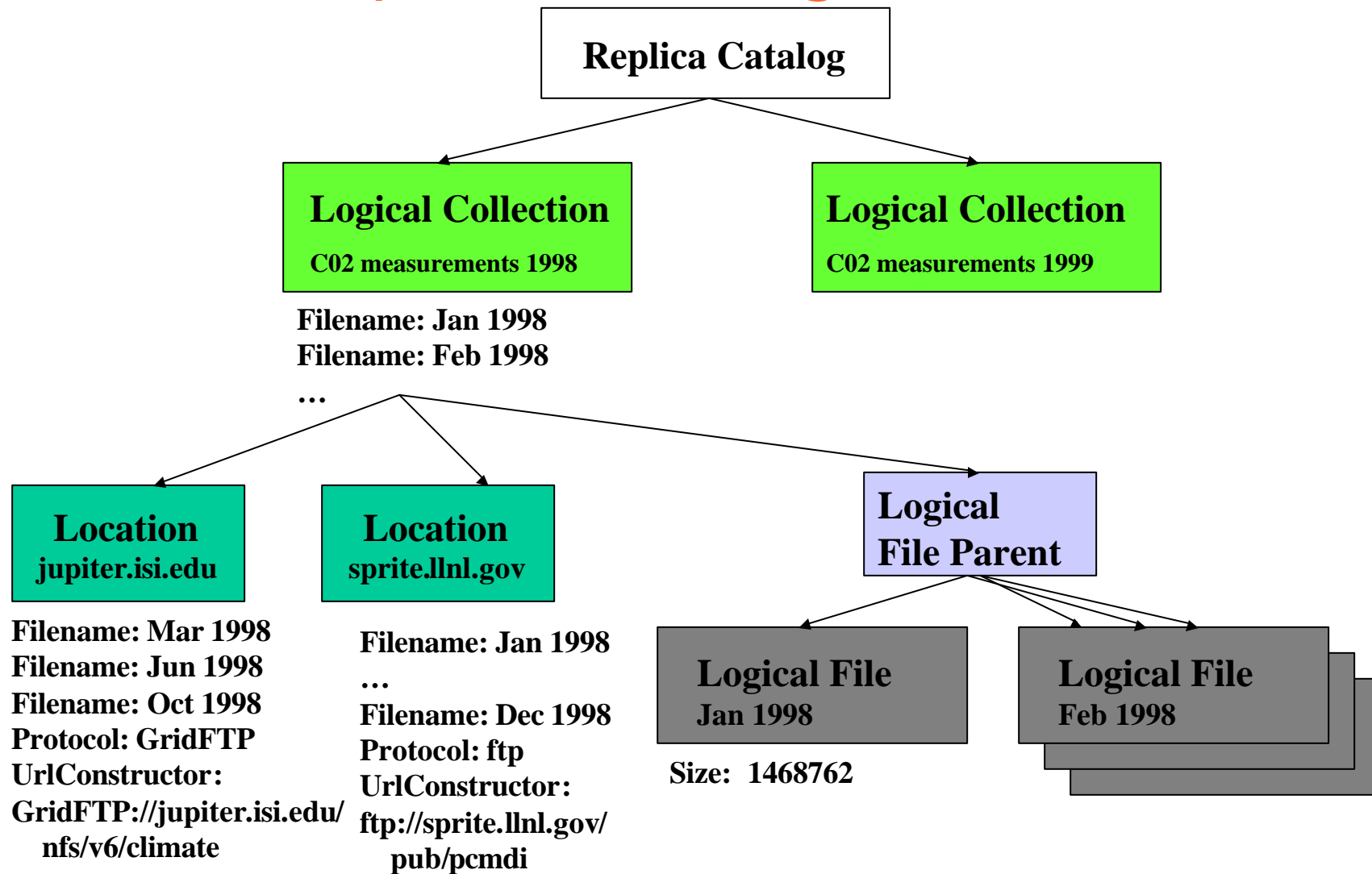
Our Data Model

- Data are organized into ***files***
- Users group files into ***collections***
- A ***replica*** or ***location*** is a subset of a collection stored on a particular physical storage system
- ***Logical file name***: globally unique ID for a file within data grid's namespace
- ***Physical file name***: location of an instance of a file on a particular storage system
- Maintain ***mapping*** between logical names for files and collections and one or more physical locations

The Replica Catalog

- Allows users to register replicas
- Answers queries about existing replicas
- Logical files
 - Entities with globally unique names, may have one or more physical instances
- Logical collection
 - Logical aggregations of groups of files (e.g., simulation timesteps)
- Location entries
 - All information required to map from logical to physical file names (hostname, port number, path...)
 - Location corresponds to one physical storage system

Replica Catalog Structure



Reliable Replication with the Replica Management API

- Reliable replication
 - Combines storage system operations with replica catalog updates
 - Create new replicas reliably
 - Automatically register them in the replica catalog
- Combined operations include:
 - Copy a file from one storage system to another and update the replica catalog
 - Delete a file from storage system and update catalog
- Reliability features
 - If can't complete operation, must **rollback** to previous consistent replica catalog state



Replica Selection

Built on top of replica management

Given multiple physical copies of a desired file, want to select the “best” copy for a data transfer

- Select replica with best estimated performance
- Rely on *information services* that provide dynamic information about grid conditions
 - Storage system latency, bandwidth, load
 - Network latency and bandwidth
 - Authorization
 - User preferences

A Replica Location Service Framework

- Distribute replica management system to avoid single point of failure, performance bottleneck
- Applications may operate at different scales, have different resources and different tolerances to inconsistent RLS information
- We define a *flexible RLS framework*
- Allows users to make tradeoffs among:
 - Consistency, space overhead, reliability, update costs, query costs
- By different combinations of 5 essential elements, the framework supports a variety of RLS designs

Five Essential Elements of a Flexible RLS Framework

1. Reliable Local State

Maintains consistent information about replicas at a single replica site

- Updated when files are created or destroyed on local storage system
- Contains mappings between LFNs & PFNs
- Answers queries

2. Global State with Relaxed Consistency

Implement as set of one or more Global Replica Index Nodes

- Contain some LFN, replica site mappings
- Accept periodic inputs from sites describing state
- Answer queries for replicas associated with an LFN

Five Essential Elements of a Flexible RLS Framework

3. Soft State mechanisms for maintaining global state

Soft state: information that times out and must be periodically refreshed

- Stale information removed implicitly via timeouts
- Index node state need not be persistent

4. Compression of State Updates

Optional mechanism for reducing:

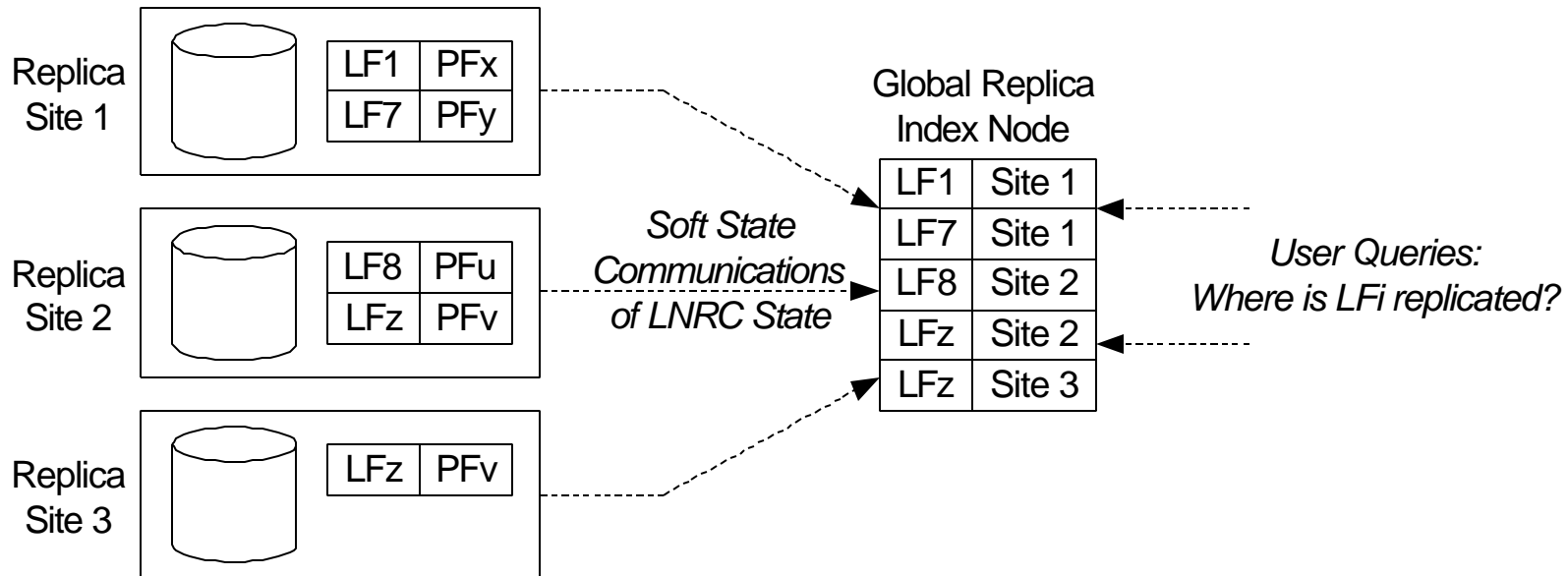
- communication requirements for state updates
- storage system requirements on GRINs

5. Membership Protocol

For locating participating replica sites and GRINs



Example 1: A Centralized, Nonredundant Global Index



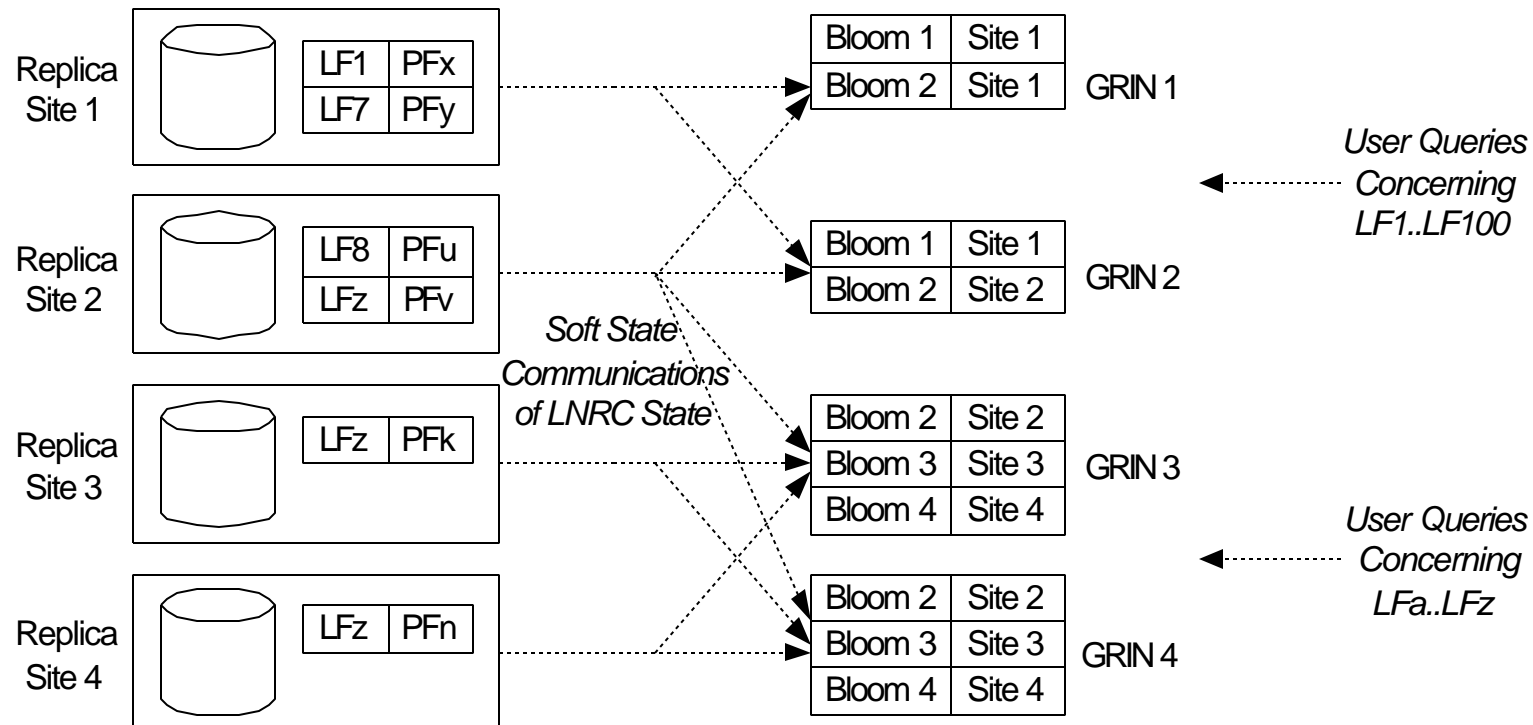
All updates sent to a centralized GRIN

Not scalable: All queries serviced by a single index

Not reliable: Single point of failure



Example 2: An RLS with LFN Partitioning, Redundancy and Bloom Filter Compression



- Updates to specific, redundant GRINs based on LFN
- More scalable, reliable
- Limited storage and communication costs

Summary

- Replica Management is a challenging problem for data-intensive applications
 - Terabytes and petabytes of data
 - Replicated and shared by researchers around the world
- Globus replica management
 - Replica catalog
 - Reliable replication API
- Replica Location Service
 - Framework for flexible design of distributed replica location services
 - Reliable local state, relaxed global state, soft state updates, compression, membership